**RULES:**

We will basically use NFHS rules, but not all of them.

Players will call their own violations as well as in/out calls. If there is a controversy, the point will be replayed.

The server only gets one toss to complete a serve.

Servers will call out the score prior to serving. (EX: “2 serving 5”)

You cannot block the serve or attack a serve.

Once the ball is contacted on a serve, players may change positions.

Any ball that comes in contact with the ceiling or an object hanging from the ceiling, light, support beam, etc. may be played as long as it remains on that side of the court and there is a contact remaining. If a ball goes to the other side of the court and contacts the ceiling, the play is dead.  Basketball rims are low enough that they are an obstruction. Any contact with a basketball backboard, rim, or their supports will be out of play.

Touching the net with any part of the body while the ball is in play is a violation, the exception being if the ball is driven into the net causing it to touch an opposing player.

Double contact is allowed on the first ball over as long as it is one continuous motion. That includes off of a blocked/deflected ball.

To play the first ball over the net on a serve, overhand, the ball must be completely below the tape/top of the net.

You can step on the center line. A center line violation occurs when any body part is entirely over the line or when the player interferes with the opposing team or the opposing teams play. If your foot or hand are above the line, but directly above the line, it is not a violation.

A player may use any body part to play a ball provided it is not a violation.

A player may not enter another court to play a ball at any time, the ball is out of bounds and unplayable.

If players make a simultaneous contact, either player may play the ball next.

One 30 second time out per game.

Matches are 2 games to 25 win by 2. NO CAP

**Rotation:**

Teams should rotate if they side out on their opponent's serve to begin the game.

Teams of 3 or 4 must make their server position (back row player), clear to their opponent.  Late arriving players should sub in the back row.